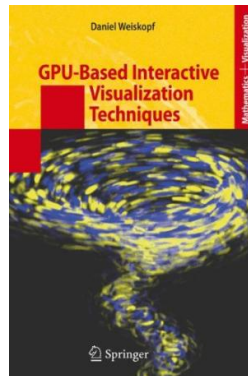


GPU-Based Interactive Visualization Techniques (Mathematics and Visualization)



Book Review

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